



KNIGHTED COMPUTERS

707 HIGHLAND ST.

FULTON, NY 13069

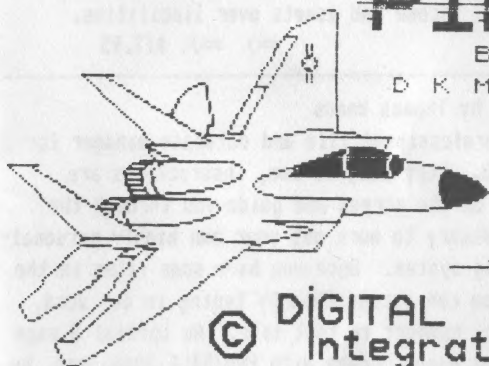
(315) 593-8219

"YOUR 2068 STORE"

FIGHTER PILOT

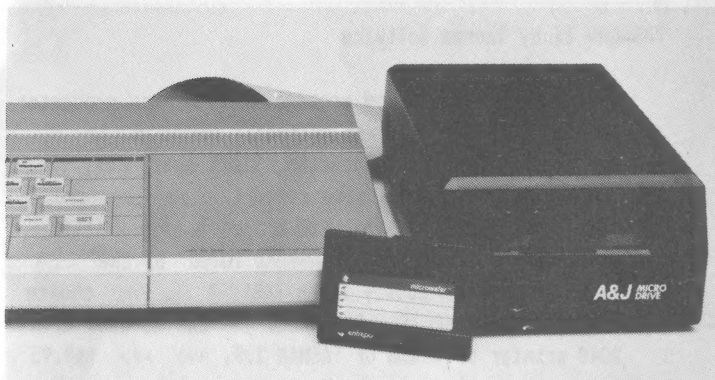
BY

D K MARSHALL



© DIGITAL
Integration 1983

ALL PROGRAMS IN THIS CATALOG
RUN ON THE UNMODIFIED TS2068
EXCEPT FOR THOSE PROGRAMS ON
PAGE 19.



MICRODRIVE

PERSONAL ACCOUNTANT - A powerful yet simple accounting for household and small business use. Three great programs on one tape make this an exceptional buy!

"BUDGET" - - The Accounting Program

"AMORTIZE" - - a loan payment amortization program.

"NAME" - - A data-base program for names & addresses.

Personal Accountant uses a time honored accounting practice known as "Double Posting Bookkeeping". The Personal Accountant will instantly organize all your financial information. Open as many accounts as you need, balance your checkbook instantly, track loans, charge card purchases and IRA's. Generate financial reports ranging from trial balances to profit/loss, expense vs. income and assets over liabilities.

==> ==> \$17.95

PRO/FILE 2068 by Thomas Woods

The most professional file and database manager for the TS2068. Very easy to use, instructions are displayed on the screen and guide you through the steps necessary to work out your own highly personalized filing system. Once you have some files in the memory, you can access them by typing in any word, or group of numbers in that file. An initial 8 page instruction manual comes with PRO/FILE 2068, and, by sending in the coupon included, you'll receive an additional 100 page manual detailing more of the uses of this program - including use with full size printer

==> ==> \$24.95

TASWORD II by Tasman Software

A very professional and economical 2068 word processor for the TS2068. Features automatic wordwrap, de-selectable right justification, block move, copy, insert, help displays, line centering, re-formatting, find and replace. Comes with a very nicely written manual and a truly great "TASWORD TUTOR" on the tape to help you easily learn TASWORD II. Your choice of 64 or 32 CHARACTERS ON SCREEN !! Can be used with 2040 printer or AERCO or TASMAN I/F. ==> ==> \$48.95

 *** COMPARE ALL OUR PRICES ***

SCREEN CALC Version 2 by Banta

The electronic spreadsheet to beat the best of the others! Requires no knowledge of programming for use as a ledger for a variety of accounting & statistical tasks. Dimensions of the spreadsheet can be specified by the user with each cell holding both a label and a numeric value. Program will store 1008 cells and 180 functions - and will accept IF...THEN...ELSE functions and LOOP (multiple cell) commands. Also, this program permits the transfer of data from one spreadsheet to another or other compatible user-written programs.

User specified functions facilitate defining cells in terms of other cells and may include the four arithmetic operations, powers, logarithms, trigonometric relationships, and single command total and averaging of columns and rows. Each function can be replaced or modified as desired. A FIND command will locate any item by label: cursor commands move the screen one position in any direction or one screen height or width, while JUMP will move to any desired position. All commands are displayed in a menu at the bottom of screen with user prompts to facilitate usage. SCREEN-CALC also allows the user to add or delete columns at will. It permits easy retrieval and secure storage on tape or prints your ledger data. The complete and detailed instruction booklet illustrates SCREEN-CALC's usage through a typical application.

==> ==> \$18.95

VU-3D by Psion

Back by popular demand. This program is the same as the original offer from Timex - (Instructions are Photocopies of the originals). A truly sophisticated three-dimensional design and display program. Using simple commands, you may create seemingly three-dimensional objects (or sets of objects) on the screen, magnify or zoom in and out, rotate the object(s), and shade the objects choosing the direction from which the light source will strike the object. Output to a TS2040 type printer is included - and this really looks nice on the shaded objects that you design. A typical illustration of a Goblet & some other shapes are included on the program cassette.

==> ==> \$16.00

*** ALL PROGRAMS IN THIS CATALOG THAT HAVE "eee" CAN **
*** BE PURCHASED ON WAFER FOR ONLY \$3.00 ADDITIONAL. **

NIGHT GUNNER

BY R.J. SWIFT



DIGITAL
INTEGRATION 

Here's an action-packed arcade-style game based on a Second World War scenario. You are the gunner and bomb aimer whose task is to defend your plane against enemy attack and destroy the ground targets in 30 different missions. The rewards are high for the expert marksman, but beware, the going gets tougher on each new mission. One or two player game, with up to 4 levels of play. High speed graphics. Another fine program from Digital Integration - the folks that brought you FIGHTER PILOT.

(JOYSTICK AND KEYBOARD CONTROL) \$19.95

=====

DEALER INQUIRES INVITED

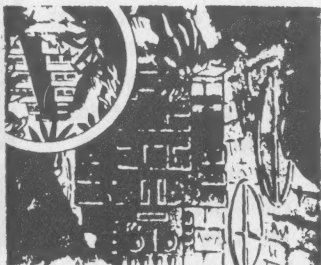
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T-S HORIZONS
2002 Summit St
Portsmouth, OH 45662

<=> The cost of a one year
subscription = \$15.00
and is a MONTHLY pub-
lication for Timex
Computers !!!

QUETZALCOATL (quit sel co a'tel) from QUICKSILVA eee

A Super 3-D high-res graphics maze game for all that have ever wanted to search through an Aztec Temple! You're trapped in an Aztec Temple and your only means of escape is through the passages risking the vengeance of the Aztec Gods. Bandits lure throughout the Temple as well as many other hazards.



Four levels in the temple, you'll start out on level 3, and then find the shafts and descend down them to the next level, and if your sharp enough, to level 0 - if you're too slow with your decisions and walk around the maze in circles, you'll surely be "trying the patience of the Gods - and we don't suggest you do that - you could end up "buried alive"!!! A Great Graphics Adventure for all to enjoy.

\$ 19.95

GHOST TOWN from QUICKSILVA eee

An intriguing adventure by John Pickard. Can you track down old Jake Clampetts gold mine and find his hidden Gold? Your task is to find the Gold mine and return to Town Square with the hidden Gold. You will

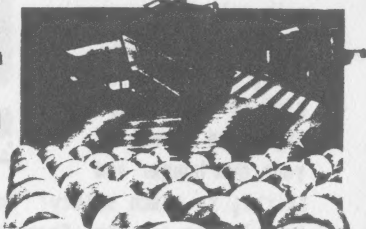


have to survive the many hazards of the desert that must be entered just outside the Ghost Town to find Old Jakes mine. Find those items that you think you'll need in the Ghost Town itself - do you know what you'll need? --- and a couple more surprises! A very enjoyable game.

\$ 19.95

MINED OUT from QUICKSILVA

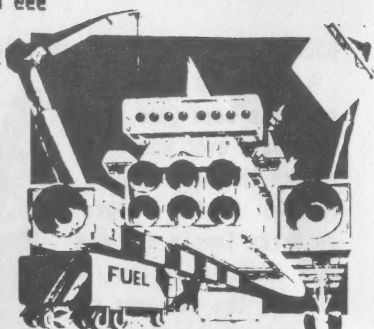
Save Bill the Worm from death at the hands of mines, mine spreaders and bugs, but you have distressed Cloned Damsels to rescue on the way...A thoughtful hand and steal nerves!



\$ 17.95

TRADER from QUICKSILVA eee

A trilogy of programs (3 consecutively loaded programs) that combine to give an epic graphic Adventure. As an intergalactic door to door salesperson, you do the rounds of the Moons of Meridian. The life is tough, the bargaining is hard. You can gain fame and fortune or end up in a Deltan Hell Hole !!



\$ 19.95

ROBBER from QUICKSILVA eee

Just to convince you that crime doesn't pay, we invite you to become a "ROBBER". Your objective is a castle dungeon vault where you have it on very good authority that many Untold Riches are kept in a safe. The guard is constantly patrolling the premises with his powerful flashlight. More problems come to light with a bridge that systematically seems to have sections that just disappear, flooded caves, man eating birds, catacombs, and a few other surprises - enough to make you almost forget what you were trying to steal in the first place. A fascinating one of a kind graphics adventure that is full of surprises at each step!



\$ 19.95

LOST from QUICKSILVA eee

You are lost in a clearing surrounded by a forest and mountains with only 5 days supply of food and water. Using your wits, and a club or stone, can you fight the elements, your own hunger and



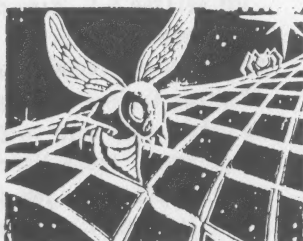
thirst, to reach safety? You must scavage off the land to help you survive. Graphics Adventure.

\$ 19.95

TS 2068 GAME PROGRAMS THAT
MAY HELP DEVELOP & STIMULATE GOOD EYE/HAND CO-ORDINATION

TRAXX from QUICKSILVA @@@

An awesome game by Jeff Menter
(Author of Gridrunner). Fast
action!! Capture squares for
points, if you can capture all
four corners of the grid, you'll
have only 10 seconds to eat the
bugs (the pursuers). 9 SPEEDS
TO CHOOSE FROM - - AND UP TO 9



PURSUERS !!! Lots of action and strategy. 1 or 2 players
High Speed action graphics - JOYSTICK CONTROL \$19.95

AQUAPLANE from QUICKSILVA @@@

An unbelievable, original, fast
moving graphics game that water-
skiers (and non-waterskiers) will
love. Ski through Marine Maniacs
but beware of the rocks, the
Regattas, the speed boats, and most
especially the Great White Hungrys.
The Ultimate in High Speed Graphics
and a thrilling challenge.



JOYSTICK CONTROL \$19.95

THE SNOWMAN from QUICKSILVA @@@

Fast moving graphics make this game truly
exciting. Four stages of play. You must
collect pieces of snow in order to build
the snowman. Points are awarded for each
piece of snow that is dropped into place
You must avoid gas flames that tend to
melt your snow, pick up flashing objects
to get extra points, collect ice lollies
to help keep your snow from melting and
watch out for the Sleep Monsters - who'll
put you to sleep at the most inconvenient
times - and don't fall off those ledges!
Much more - interesting and FUN. (FAST)



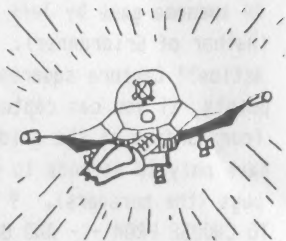
JOYSTICK CONTROL \$19.95

* ALL THE ABOVE PROGRAMS HAVE BEEN CONVERTED TO RUN ON *
* THE UNMODIFIED TS2068 COMPUTER - - - - *
* THE SPECTRUM ROM IS NOT NEEDED !!! *

SOFTWARE FOR TS2068

CYBIRD ASSAULT from QUICKSILVA @@@

Top selling U.K. game now available in the U.S.A. Alien creatures with cosmic autowings flapping furiously, swoop down to attack your ship in the space void. Dodge the remote control meteors as you desperately fight back with your laser cannons. Fast moving graphics -- and a few little surprises -- no wonder a top seller!



==> ==> \$22.95

TIME GATE from QUICKSILVA @@@

The longest running, best selling mega-arcade game in the U.K. !!! A level two 4-D Space-Time Sci-Fi Arcade Adventure. A hero is needed to fight off evil squarm through time and space to save the universe. The intergalactic battle cruiser, Void Runner I will be at your disposal with its, highly sophisticated systems and fearsome armory. One side of the cassette alone is devoted to a "Training Camp" that will teach you how to handle this super ship from out of the future! Very high speed excellant graphics - joystick (& keyboard) control make TIME-GATE a five star program!



==> ==> \$24.95

SMUGGLERS COVE from QUICKSILVA @@@

A historical pirate adventure with text and high-resolution graphics and features twenty-seven locations, sixty-five objects, and three levels of escape. The object of the adventure is, of course, to escape from the cove with the maximum points by using the best route while overcoming vicious pirates and deadly sea monsters. This game has been known to keep its addicts up all night!



==> ==> \$22.95

EDUCATIONAL SOFTWARE FOR CHILDREN
DESIGNED FOR FUN - MAY EVEN HELP DEVELOP LEARNING SKILLS

MAKE A FACE by Spinnaker

There's no reason to hide it
MAKE A FACE has some very
appealing qualities. It helps
introduce a youngster to the
idea of inputting commands, and
concentration. However, what
it really does is let a child
draw funny faces and then make
it do funny things.



==> ==> \$16.00

KINDERCOMP

A collection of six fun learning
games that help young children
to improve their reading readiness
and counting skills, as well as
familiarising them with the 2068
keyboard.



==> ==> \$16.00

KIDS ON KEYS

Three exciting games that
familiarise children with the
computer keyboard as they
learn to identify numbers,
letters, and words, and
associate them with images
they see on the screen.



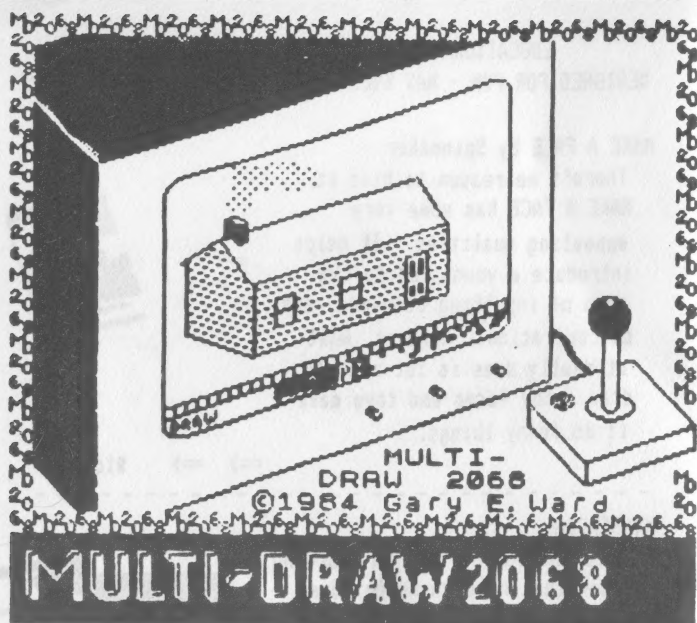
==> ==> \$16.00

ALPHABET ZOO

Any child 3 to 8 will enjoy this
game. ALPHABET ZOO contains two
exciting maze games that are fun
and educational. Colorful pictures
and delightful music accom-
pany both parts of the program.
In the Letter Game, kids race
through the maze to capture the
first letter of the picture shown
in the middle of the screen. The Spelling Game challenges
young players to pick up the letters in the correct order
to spell the word pictured on the screen.



==> ==> \$16.00



The above picture was made using MULTI-DRAW 2068, the finest screen drawing program we've seen for the TS2068. This program allows you to draw on the screen with only the use of the joystick ! Turn on/off any pixel(s) at will, instantly MAGNIFY the area on the screen that you're working on (for ease on the eyes), and when you're finished with your masterpiece, you can either do a screen copy to a 2040 type printer, or a full size dot matrix printer using either the AERCO or TASMAN I/F. (Printer must of course have graphics capabilities). Instructions are provided for different printers. Documentation of this program goes into great detail for those that are interested or may need the information. Screens can be saved, revised and re-saved easily. Output to a full size printer can be your choice of SMALL PRINT, BIG PRINT, or GRAY PRINT. Small print will give you a copy of your screen about $3 \frac{9}{16} \times 2 \frac{7}{16}$, and the BIG PRINT will give you the same picture approximately $7 \frac{1}{8} \times 4 \frac{7}{8}$ ". GRAY PRINT is useful if you've used several colors and want different tones of gray print according to the colors used. Program is easily saved after modification, and can be merged with your BASIC program if you desire (for Designing Game background screens). There are 28 pre-defined graphic characters that can quickly and easily be re-defined using only the joystick - then place them at any screen position.

NOW ONLY ==> ==> \$ 19.95

TS2068 BASIC TOOLKIT

Written in machine language expressly for those of you programming in BASIC on the TS 2068, the TOOLKIT provides 5 useful functions:

- * Renumbers a program beginning at any line number, using any initial line number, in any step up to 9999. Renumbers explicit line references of: GOTO, GOSUB, LIST, LLIST, RUN, RESTORE, AND SAVE "...." LINE. Also works with VAL references, e.g., GOTO VAL "1500". Lists lines containing undefined line numbers (such as 60 TO a*100).
- * Lists current values of all BASIC variables; numeric and string variables, numeric and string arrays, and loop control variables.
- * Finds any string of characters and lists every line containing that string.
- * Replaces any string, in every line in which it is found, by any other string.
- * Deletes all lines beginning with REM. Helps conserve memory and load time for operating versions of your programs. Cassette and instructions.

\$ 19.95

ZEAL DISASSEMBLER for the TS 2068

A full-featured machine language disassembler for your 2068. Zeal provides a unique combination of features supporting debugging and documentation of your own code and study of the TS 2068 ROM:

- * Machine code routines for fast listings to screen/printer
- * Zilog mnemonics; labeling of system variables; decimal addresses.
- * Choice of disassembly modes - normal instruction mode plus byte (DEFB) mode and word mode (DEFW) mode.
- * Resolution of relative jump addresses (for JR's and DJNZ's) to absolute addresses.
- * Disassembly relocation - allows code not in it's normal location to be documented as if it were.
- * ROM bank - switching disassembly of the Ext. ROM supported
- * Identification of data bytes following RST08's & RST40's
- * Cross-reference listings of all JP's and CALL's.

==> ==> \$ 15.95

ZUESS ASSEMBLER from Softsync

A programmers machine code aid - full Z80 mnemonic instruction set. Easy to learn to use & very helpful!

==> ==> \$ 17.95

TIPS WE'D LIKE TO SHARE WITH YOU

HAVING TROUBLE LOADING SOME TAPES ?? TRY THIS - -
(AT YOUR OWN RISK OF COURSE)

1. Take a tape that you know is good and does load with your recorder and place it in the cassette player, unhook the mike and ear leads and turn the volume down so that you won't blast everyone out of the house.

2. Press PLAY on the recorder and listen carefully to the pitch of the sound. You'll notice a small screw that ONLY EXPOSED TO YOU when in the PLAY mode. Turn this screw 1/4 to 1/2 turn in either direction and you'll notice that the pitch isn't up fully but sounds somewhat muffled. Now turn the screw back to where you get the highest pitch - probably about where it was originally set, stop the player and put in the tape that won't load and set the pitch to it's highest for this tape.

3. Stop the player and rewind. Hook up the mike and ear jacks, and you should be able to load that program with ease. We've found that we have been able to load many programs - as long as we knew that there was data on the tape, that many folks just couldn't load ! Only once we were unable to load a program, but that was due to the fact that the original just simply didn't have enough volume. In this case it was necessary for us to copy the tape (tape player to tape player) in order to get a copy with enough volume, then we proceeded to load the program.

WE ASSUME NO RESPONSIBILITY FOR THE ABOVE - WE PROVIDE THIS INFORMATION TO YOU ONLY TO TRY AND HELP - IT IS UP TO YOU TO DECIDE WHETHER OR NOT TO TRY IT - AT YOUR RISK ONLY.

KNIGHTED COMPUTERS

HERE ARE A COUPLE MORE PUBLICATIONS (TS SPECIFIC) THAT YOU MAY CONSIDER SUBSCRIBING TO:

> S.U.M (Sinclair/Timex Users Magazine): Monthly news-
> c/o 3224 NW 30th Avenue : letter 12 mos.
> Gainesville, FL 32605 : for \$12.00

> SYNCWARE NEWS : 1 YEAR (6 ISSUES) \$ 16.95
> P.O. BOX 64 : ACCEPTS MC AND VISA
> JEFFERSON, NH 03583
> PH# 603-586-7734

NOW IN STOCK
A & J MODEL 2000
MICRODRIVES

The A&J MODEL 2000 are now in stock and are a credit to the many of us who really appreciate a quality product with super support from the suppliers.

A small problem was quickly taken care of when it was discovered that there are two different types of 2068 (the older models required more initialization time!

THE A&J MODEL 2000 MICRODRIVE INCLUDES:

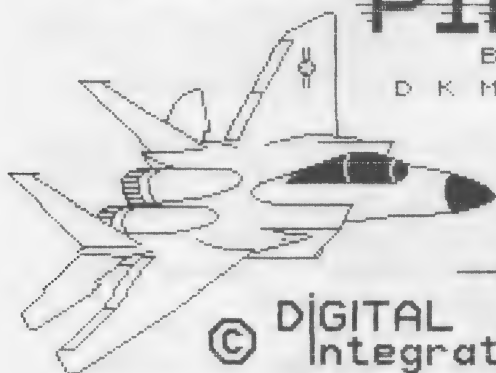
- * INTERFACE AND MICRODRIVE * OPERATING MANUAL
- * FIVE WAFERTAPES (1 OF EACH SIZE)
- * WAFER CADDY * WAFER WHEEL * WAFER CAT
 (items to hold your tapes & catalog them)
- * 90 DAY WARRANTY

With the use of this microdrive attached to your 2068 you'll now be able to SAVE & LOAD programs approximately 10 times faster than conventional cassette tape recorders. Save and load programs, variables, machine language, and screens. Your current programs can be loaded in the usual manner, and then saved onto micro-wafers for use with your micro-drive. Save/Load any program just as easily as you normally would with a cassette player! For example, if you wish to save a program, first load it up and break into it so you'll be in BASIC. Then simply type SAVE "01,FILENAME", your program will then be saved onto your microwafer tape. For auto-run programs, use the use the normal commands, it's that easy -- programs (and files, etc) are saved sequentially, 1, 2, 3, etc. The interface has a nice long cable to help you organize all your peripherals, and is configured with a 64 pin output to allow you to attach your 2040 printer, modem, or full size printer interface. Your SAVE and LOAD problems are virtually eliminated when you use this microdrive ! The A&J MODEL 2000 MICRODRIVE is expandable - a second drive can be purchased if you ever need it - and it simply plugs into your A&J Interface - still leaving the edge connector available for other peripherals. Another nice feature of the A&J Interface is that it has already built into it the necessary hardware to drive a full size Centronics type parallel printer, you'll only need to purchase the necessary driver software and cable - saving \$\$\$. If you already own an AERCO or TASMAN C/P Interface, you can simply plug them into the back of the A&J I/F and they'll work fine.

=> \$179.00

FIGHTER PILOT

BY
D K MARSHALL



© DIGITAL
Integration 1983

***** JOYSTICK AND KEYBOARD CONTROLLED *****

FIGHTER PILOT is a REAL-TIME flight simulation based upon the F15 Eagle, USAF air-superiority jet fighter. This supreme simulation offers many of the features found on modern flight simulators including 3-D view from the cockpit, fully aerobatic performance, air-to-air combat, crosswinds, turbulence, and blind landing. The program offers training modes for each option and pilot skill rating for varying difficulty levels.

In the LANDING PRACTICE, you'll use throttle control, flaps, and elevator control to adjust your rate of descent. Guidance can be taken either from the ILS, or the Flight Computer. In the Air-To-Air Combat practice, you'll use your radar and Flight Computer to obtain a readout of enemy bearing, range, and altitude. The enemy will not return fire during the dogfight. When you're ready, you can try straight Air-To-Air combat, and the enemy will be at different bearings, speeds, and altitudes, will return fire, and will try to out-maneuvre you.

You'll at all times (except when looking at the map) have a cockpit view of whats ahead. The Instruments on your instrument panel include: Artificial Horizon, Air Speed Indicator, vertical speed indicator (VSI), Flap indicator, Thrust indicator, Radar, Compass, ILS and Flight Computer, Fuel Indicator, and undercarriage indicator (3 lamps). You can control, Flaps, Ailerons, Rudder, Elevator, Brakes, Thrust, Undercarriage, Beacon, Map, and Guns (in Air-to-Air Combat). HOLD, which is also an option works like a FREEZE FRAME.

==> ==> \$ 21.95

ANSWERS TO QUESTIONS YOU MAY HAVE ABOUT THE A & J MODEL 2000 MICRODRIVE

How do I connect it ?

The interface has a 64 pin edge connector that simply plugs into the expansion bus on the back of the 2068. it is "feed through" so that other peripherals can also be attached.

How do I use the Model 2000 ?

The Model 2000 operating system patches the cassette routines to the drive. All you need to do to use the Micro-drive is to insert the "flag" and the file number inside the quotes of the file name in any save and load operation. The "flag" is the @ symbol. The file number is any number from 1 to 9. An example of saving a program with the name of TEST as the first file on your MICRO WAFER is: SAVE "@1,TEST". You must save files in order and file 3 cannot be saved until file 2 exists.

What is the storage capacity of the MICRO-WAFER II ?

The hardware page in this catalog will indicate to you what the storage capacity of each of the 5 different lengths of Wafers are. These Wafers are endless loop, and the actual access time to finding your program will depend upon the current location of the tape, the length of your program, and of course the length of the Wafer being used.

Where does the operating system reside in memory ?

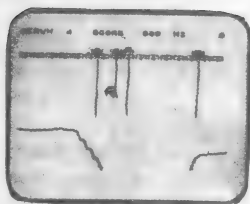
The operating system for the Model 2000 resides in the Extension ROM area. This ROM has 2K of unused area where A&J placed their operating system. By doing this, we have entire RAM in the 2068 available to us! This is very important to us when we wish to save a program onto wafer that uses most all of the available 2068 RAM.

Where's the power come from to operate the Model 2000 ?

Power is taken directly from the 2068. It has plenty of power to run this system - even with two drives attached to the interface! The system uses very little power, an in fact, you can also use your printer interface!

HORACE AND THE SPIDERS

An exciting game that's not for the squirmish! To win, you must get to the web and destroy the spiders before they can poison you. You are supplied with the antidote, but you must be quick before the serum runs out. You can temporarily trap the spiders by jumping up and down on the web until you break through, then when a spider comes to that point, he'll take the time to mend that part of the web. While he's "mending," you must jump up and down on the spider to destroy it - but be careful - if you're too slow, he'll certainly bite you!



==> ==> \$ 11.95

HORACE GOES SKIING

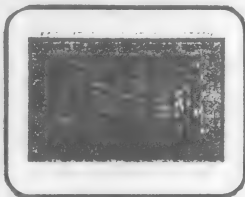
Delightful animated graphics program gives you hours of fun. But you also need skill to help Horace slalom down the slopes, between the flags -- without hitting trees. Even before Horace can tackle the slopes, you must help Horace to cross the busy four lane highway without getting hit by the oncoming variable speed traffic. And watch out for all those motorcyclists that seem to want to pass a car, truck or bus everytime they think they can safely get through. Fast-paced action.



==> ==> \$ 11.95

STOCK MARKET SIMULATOR

Here's your chance to make millions or wind-up in bankruptcy playing the stock market. Fascinating game uses graphics to plot prices. You must be the one to decide when to buy sell or borrow. Up to 10 players can play simultaneously. How well could you do "in real life" ???



==> ==> \$ 11.95

* WE'VE DEVOTED AN ENTIRE PAGE IN THIS CATALOG TO HELP*
* YOU IF YOU HAVE A CASSETTE TAPE THAT WILL NOT LOAD. *
* END YOUR CASSETTE HASSLES WITH THE A&J MODEL 2000 !!*
* AND SAVE AND LOAD YOUR PROGRAMS MANY TIMES FASTER !!*

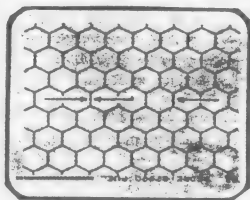
FLIGHT SIMULATOR

Enjoy the thrill of flying an airplane. Flight Simulator puts you in the pilot's seat. See if you can take-off, land, bank, dive and climb without crashing. Cockpit controls, navigation map screen, instrument panel and landing system guide you along the way. Two airports. View through the Cockpit window when landing depicts the runway (lines and lights).

ON CASSETTE =====> ==> \$17.95

BLIND ALLEY

Outer space action in which the object is to lead the opposition spaceships down a "Blind Alley" without getting your ship boxed into a corner. Progressive action increases the number of opponents from two to six, requiring "out of this world" decisions and reflexive actions from you.



SUPER FAST & ADDICTIVE

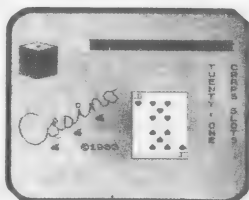
==> ==> \$ 11.95

CASINO I (ON CARTRIDGE)

High roller casino action games let you play 21, "craps", or the slots. An initial betting stake gives you the chance to "break the bank" or "lose your shirt."

If you like fast action, this

software program is a good bet. ==> ==> \$ 16.00



GENERALA

A terrific program very similar to games you may may have played using dice and a score pad.

GENERALA, is a very popular game in most Latin American countries as well as Europe, usually played at home, at the pub or bar. If you liked Yatzee, you'll love GENERALA !

==> ==> \$17.00

*** WE'RE CONSTANTLY ADDING NEW MERCHANDISE TO OUR ***
*** PRODUCT LINES - READ CAREFULLY YOUR SALES SLIPS ***

PINBALL

High-scoring, fast-paced pinball game includes shooting the ball, bumper action, nudge for those good bounces and flip-action flippers. Free ball is awarded at 10,000 points. High scores "light-up" the scoreboard. Break through a "wall" on the deck to get to the "fruit machine" for even more points. Very similar in operation to many of the big pinball machines you've used - many sound effects - - and of course you can pull the plunger back (joystick controlled), all the way, part of the way, and change how far before you let go (press the fire button). Suggest you order early on this one - supply is limited.

ON CARTRIDGE ==> ==> \$19.50

THE CHESSPLAYER @@@

Can you beat this talking chess fanatic? - - On all 6 levels of play - - - while ignoring his facetious comments!! Choice of White or Black pieces, level of play. You can even change sides in the middle of play. Print out all previous moves onto screen or TS2040 type printer. Copy the screen (board layout) to a 2040 type printer. Set up and analyze board positions. All standard chess rules are implemented - including castling and en-passant moves.

LEVEL:

- 1 - replies in 7 seconds and plays an easy game.
- 2 - replies in 50 seconds and plays a reasonable game.
- 3 - replies in 3 or 4 minutes and plays an above average game.
- 4 - replies in 6 minutes and plays a good game.
- 5 and 6 replies up to 8 hours but plays a VERY STRONG GAME!!!

N.B. These timings are only approximate and vary according to game situation.

CHESSPLAYER == a good opponent!

\$22.95

EVER GO TO THE TRACK? DON'T MISS OUT ON OUR NEW HANDICAPPER PROGRAMS IN THIS CATALOG! NOW USE YOUR 2068 TO HELP YOUR PERFORMANCE AT THE TRACK!

FROGGER by Sega (need we say more!)

Plays like the arcade game, You must avoid traffic, snakes, crocodiles, and treacherous diving turtles by "hopping" the frog. The frog must reach home before the time runs out.



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XADOM from QUICKSILVA eee

(pronounced Say-dum)

FULLY ANIMATED ADVENTURE

It's not your day. The Empire requires you to recover their precious "Aartifact", and you know what happens to people who ignore the Empires requests. You are teleported to a Labyrinthine Alien Maze where you must battle your way through Vampbats, Void Droids, Watt Dogs, and other alien nasties, while avoiding the lethal Syber - snakes, until you locate the "Aartifact". The teleporter is your only chance to escape from the maze, and, don't return without the "Aartifact"

SUPERB 3-D GRAPHICS, AND FULLY ANIMATED !

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ANDROIDS (on Cartridge)

Can you find your way through the maze without being destroyed by the Androids? Fast paced, exciting game - but you must find the exit FAST! As you get higher scores - the game difficulty gets harder with more androids to contend with.



CARTRIDGE ONLY ==> \$17.95

GULPMAN

The cursed wormoids are out to get control of Gulpland chasing its inhabitants out of their apple orchards. Eat as many apples as you can to get bonus points and use your lasers to stun the wormoids. MANY FEATURES: 15 different mazes - uses joystick - many speeds to choose from for both you and the wormoids! Great graphics and a very enjoyable game - from Softsync.

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FRED - - Action beneath the pyramids ! Fearless Fred the intrepid Archaeologist searches the creepy catacombe below the torpid toap of lootiecarmoon. The more tombs (mazes) Fred explores, the tougher the going. The number of mummies increases and they get meaner and faster!

REQUIRES SPECTRUM ROM (ABOVE) \$19.95

ANT ATTACK - This is a mega-game ! Unbelievable Soft -

Solid (TM) 3-D graphic routines. Rescue your partner from the fearsome ants in the walled city of Antescher, and get the ant inhabitants before they get you! You can view the same 3-D location from four different angles and climb the futuristic buildings in an attempt to flee. Bomb the ants from the top, but be careful not to step over the edge of the structure you may have climbed (to take a look around). Very easy keyboard control - this game is by far the very best game program we've ever seen for the SPECTRUM - We understand that "Clubs" have been formed in England - based upon this game.

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GAMES TO LEARN BY, INC. 28 CLAIRE HILL RD.
COLLINSVILLE, CT. 06022

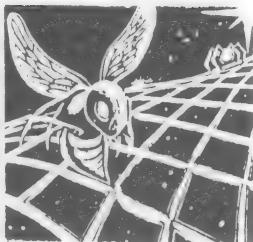
Have many programs available for BOTH the TS2068, TS1000, AND THE SPECTRUM at very reasonable prices. Write for their catalog. Reliable, good service and courteous.

***** - 19 - *****

SOFTWARE FOR TS2068

TRAXX from QUICKSILVA eee

Another awesome game from the author of Gridrunner - Jeff Menter. Fast-Action !! Capture squares for points, if you can capture all four corners of the grid, you'll have 10 seconds to eat the bugs (pursuers). NINE SPEEDS TO CHOOSE FROM --- and UP TO 9 PURSUERS make for lots of high speed action and strategy. For one or two players.



==> ==> \$ 19.95

VELNORS LAIR from QUICKSILVA eee

Lose yourself in the Goblin Labryinth amongst Demons, Trolls, the Undead, and the evil Wizard Velnor. Do you know how to take care of Medusa and other Demons? A Warriors and Wizards, Sword and Sorcery Adventure that will give hours of fun, while picking your your brain for decisions.



==> ==> \$ 19.95

BUGABOO from QUICKSILVA eee

No fleas in this program! Bugaboo the flea is trapped in the caves. Help him jump around the narrow ledges and exotic vegetation to safety - avoiding the fearsome Pterodactyl, but watch out for those Venus Fly Traps!!



==> ==> \$ 19.95

3-D STRATEGY from QUICKSILVA eee

A monster of an unbeatable game! A "State of the Art" program. A battle of nerves and wits; faster than a code version of 3D tic-tac-toe



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TS 2068 GAME PROGRAMS THAT
MAY HELP DEVELOP & STIMULATE GOOD EYE/HAND CO-ORDINATION

LASERZONE from QUICKSILVA @@@

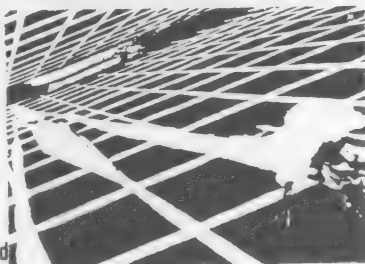
The next in the series of Spectrum conversions of Liamssoft's AWSONELY fast zapping arcade games for the TS2068. You're in control of, the ZONE GUNNER. Faced with a choice between prolonged painful death at the hands of an enraged Liama or a rapid, glorious

death wreathed in laser-fire in 6-space, what could you do but represent your race in an awesome battle of skill and dexterity? One or two players, 30 levels of play. JOYSTICK CONTROL ==>>>>> \$19.95



GRIDRUNNER from QUICKSILVA @@@

A devilishly fast arcade game that is not unlike Centepede. You control a combat ship, the GRIDRUNNER. Above you are the Gridsearch squads, caterpillar types who run in a line across each level of the grid and quickly descend to the next. If you knock off



the caterpillar units one at a time and in order, you're OK, but if you split them in the middle, they become little independent units of destruction and are harder to destroy. There are also the X and Y Zappers who run across the bottom of the grid. The X zapper is usually harmless, but the Y zapper fires a deadly energy beam. Woops ... almost forgot about the pods. They might get in your way, or they might try to destroy your ship. It depends upon their mood. Your objectives: Clear the grid of the Gridsearch Squads - or die trying.

EXCELLANT HIGH SPEED GRAPHICS--JOYSTICK CONTROL

\$19.95

ALL THE ABOVE PROGRAMS RUN ON THE UNMODIFIED TS2068
THE SPECTRUM ROM IS NOT NEEDED

THE ISLAND from QUICKSILVA @@@

You are the fortunate recipient of the news that there is TREASURE burried on an ISLAND in the complex of Islands that surrounds your own. Your task is Threefold: first, you must locate the treasure island, second, you must find the treasure on it, and third, you must bring the treasure to your own island (after all, what's the use of Treasure if you can't spend it).

LOADS OF FUN - - MOVING GRAPHICS KEYBOARD CONTROL

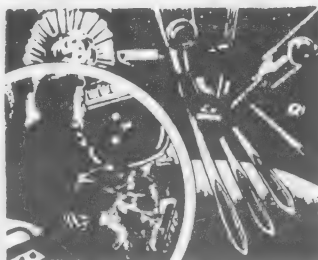


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STARFIRE from QUICKSILVA @@@

Rid the Galaxy of the Ztardan Cruisers - A game of strategy and skill.

You are the commander of the only remaining EARTH SPACE AGENCY ship in the entire galaxy. The rest of the fleet has been wiped out by a powerful



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XADOM from QUICKSILVA @@@

An arcade quality adventure game with fantastic 3D, high resolution graphics.

On screen features include and inventory, score and power guage interactive sword fights as well as traps, treasures, monster and wizards. Choose your own level of difficulty and speed. \$ 19.95





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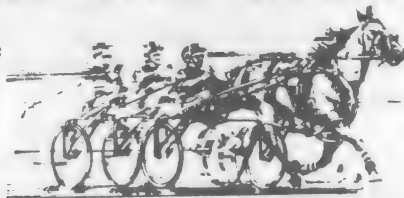
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THOROUGHBRED, HARNESS, OR GREYHOUND HANDICAPPED \$24.95 EA
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##*#*#*#*#



##*#*#*#*#

HARNESS RACES



HORSE RACES



DOG RACES

ZIP BASIC COMPILER @@@

ZIP is an aid for experienced BASIC programmers. It allows one to write a program in BASIC, and then compile that program into machine code. A compiled BASIC program will run typically about 100 times faster than a complete BASIC program. ZIP also checks your BASIC program for any BASIC errors before the start of the compilation. After ZIP has compiled your program, it will give you the address where the code is located, and the number of bytes used for your program. You'll then need only to write a short Basic Leader type program to load your code and call the routine. Complete instructions and a great Demo Game included.

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PANASONIC 1091 has all the features of the above and: a full 1K buffer; and a "letter quality mode".

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